

Wargame Developments

Presents

Lucky Seventh.-.a *Megablitz* game

Germany 1945, two US Armored Divisions approach the Rhine. In this sector only one vital bridge remains—which division will be first to cross?

You are the General commanding a 'Light' Armored Division (either 7th or 9th). The divisional area of operations is bounded by the railway line and the edge of the table. The area is understood to be largely clear of German units, but small groups probably remain. You Corps commander has ordered you (and the neighbouring division) to capture the bridge, ideally without suffering hideous losses (the war is nearly over, after all!)

Your division is organised as follows:

Combat Command A

| | | |
|--------------------------|------------------|-----------------|
| 2x Tank Battalion | M4 Sherman | 3 or 4 SP |
| 1x Armoured Infantry Btl | Infantry, M3 | 3 or 4 SP |
| 1x Engineer Battalion | Engineers, Lorry | 2 SP, 2 EP |
| 2x Cavalry Troop | M8 or M20 or M5 | 1 SP (Lt Recce) |
| 1x Division HQ | Halftrack or car | 1 SP |

Combat Command B

| | | |
|--------------------------|-----------------|-----------------|
| 1x Tank Battalion | M4 Sherman | 3 or 4 SP |
| 2x Armoured Infantry Btl | Infantry, M3 | 3 or 4 SP |
| 1 Tank Destroyer Btl | M10 | 3 SP |
| 1x Cavalry Troop | M8 or M20 or M5 | 1 SP (Lt Recce) |

Combat Command R(eserve)

| | | |
|--------------------------|---------------------|------------------|
| 1x Artillery Group | M7 Priest | 4 SP, 10km range |
| | Ammunition Carrier | 3 LOG |
| 1x Division Staff | Radio Truck or Jeep | 1 SP |
| 1x AAA Battalion | M16 | 2 SP, 2 AA |
| 1x Maintenance Battalion | Wrecker Truck | 1 SP |
| 1x LOG Column | Lorry | 3 LOG |
| 1x POL Column | Lorry | 3 POL |